
The Last Monster Master Activation Code [key]



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About This Game

Will your monsters save the world, or destroy it? As a Monster Master, you'll telepathically train wild monsters to be treasure guardians, royal pets, or giant stone masons. As war breaks out with the kingdom to the north, will you train monsters to be vicious soldiers and mindless power generators?

The Last Monster Master is an epic 250,000-word interactive fantasy novel by Ben Serviss, where your choices control the story. It's entirely text-based—without graphics or sound effects—and fueled by the vast, unstoppable power of your imagination.

How you care for your monsters will determine their fate—and yours—as the your kingdom faces a grave threat. Can you discipline your monsters with gentle compassion, or will you use cruel punishments to bring them in line? Will you lead your monsters to victory and prosperity? Or will you go down in history as the last Monster Master?

- Embark on a 250,000-word journey of kinship, sacrifice and heart-breaking decisions.
- Master Telepathy or Body Language detection skills to read monster minds.
- Will your clan be ready to protect the realm when the time comes?

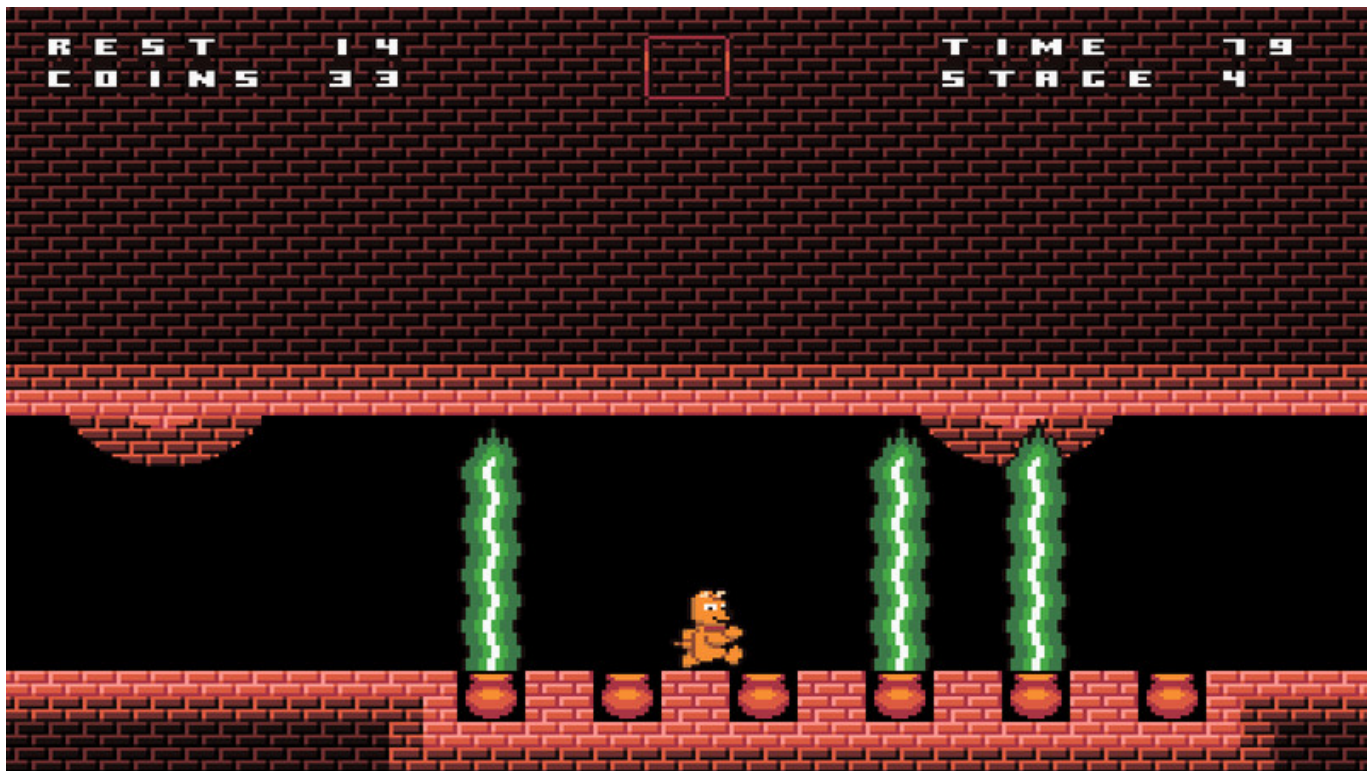
Title: The Last Monster Master
Genre: Adventure, Indie, RPG
Developer:
Choice of Games
Publisher:
Choice of Games
Release Date: 28 Sep, 2017

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English







Very well done.High resolution and excellent background music.. \u2764 Audience \u2764

\u2611 Beginner

\u2610 Casual Gamer

\u2610 Normal Gamer

\u2610 Expert

\u263c Graphics \u263c

\u2610 Bad

\u2610 Alright

\u2611 Good

\u2610 Beautiful

\u2610 Fantastic

\u266c Music \u266c

\u2610 Bad

\u2610 Alright

\u2611 Good

\u2610 Beautiful

\u2610 Fantastic

\u2620 Difficulty \u2620

\u2611 Easy

\u2610 Average

\u2610 Easy to learn V Hard to master

\u2610 Hard

\u2610 Unfair

\u00a7 Bugs \u00a7

\u2610 Bugs destroy the game

\u2610 Lots of bugs

\u2610 Few Bugs

\u2610 You can use them for speedrun

\u2611 Nothing encountered

\u262f Story \u262f

\u2611 There is none

\u2610 Bad

\u2610 Alright

\u2610 Good

\u2610 Fantastic

\u2694 Gameplay \u2694

\u2610 Frustrating

\u2610 Sleepy

\u2610 Boring

\u2611 Fun

\u2610 Challenging

\u06de Game time V Length \u06de

\u2611 Really short (0 - 3 hours)

\u2610 Short (4 - 8 hours)

\u2610 Few hours (10 - 20 hours) [if you focus on the main story]

\u2610 Long (40-60 hours) [if you complete everything]

\u2610 Very Long (61-100 hours)
\u2610 Extremely Long (101+ hours)

\$ Price \u221a Quality \$

\u2611 Full price

\u2611 Wait for Sale

\u2610 Don't buy

\u2610 Refund it if you can

\u2610 Free. would be yes if this game didnt cost more than whats expected..

should be renamed from 'tea party simulator' to 'extra chromosome simulator'

its way too hard to play.. Very repetative but really fun!. contols hard but the game is nice ^^ . I actually bought this game twice. I Greenlit it on Steam and then found a copy online. Knowing that not all games I vote for ever get approved, I purchased it direct from the publisher. As I always buy games I vote for, I bought it when it came available on Steam. It takes some getting used to, and it is sometimes hard to find the info you need. I'd like to see a mini-map so I don't have to swap between the map and the screen. I'd also reccomend that you deploy your troops left to right (or visa versa) so that as you cycle through your units, you're not jumping all over the map. Battles can take awhile and depending on how many airships you have, a "turn" could take quite awhile.

Also reccomend you save after every successful battle in case you accidently quit without saving (only did it twice, was in a big hurry so it was my own fault). Additionally, keep a decent cash reserve, Tempting as it is to upgrade tech every turn, you need money when the AI does its turns. Say 1000 to 1500 per AI you border. More, I imagine later in the game when they have more airships. Remember that fielding troops and arming them take cash. Offensive troop numbers are determined by the size of the attacking airship (5-10-15), defending numbers are determined by the type of terrain. AND how much money you have to spend!

Combat is sequential, but the non-moving side can do opportunity fire if it has reserved action points from it's previous turn. APs are used for moving, attacks and reloading. Units have weight restrictions on how much they can carry. Reloading has to be done manually, so while you may fire at a target of opportunity if you have enough APs remaining, you cannot do a "reload of opportunity", so to speak. A word of caution: attacks of opportunity with explosive weapons can be hazardous to your health. If you are too close to a wall, rock, tree, or even a slight rise, your weapon could impact that, killing yourself.

Visibility ranges from 50 to 300 . The attacking trooper has to be able to see the target himself in order to fire at it. And has to be within his weapon's range. There's a helpful counter that tells you how many enemies your active trooper can see. Click on it and a range will appear to the right. Click on the range and you will turn to face that target. You need to keep an eye on that counter while you are moving. You also get reports during the AI's movement phase if something enters your viewing range, so don't use the AI's turn as an opportunity to refresh your beverage or make room for more, you might miss something important.

That's the mechanics. I have only played the P. campaign where you chose one nation (for ease of recognition, they resemble UK, USA, France, Zulu, Far East and Germanic) and fight the rest. Each side has distinctive uniforms. All sides have the same initial equipment (rifle, pistol, grenade, first aid kit). Every turn, cash allowing, you may research an item for specific class troopers. There are 4 or 5 developments per class. Classes are Sapper, Recon, Gunny, Grenadier, Marksman and Fusiler. All sides have access to the same developments. It gets progressively more expensive as you progress up the tech tree. For example, at Medium difficulty the first tier weapon research costs 1000, the second tier in the same class cost 3000. The AI does its own research. In my current game, the Chinese AI developed grenade launchers before I did (Grenadier tier 1). It was NOT a pleasant surprise.

. Perfect for someone starting out to learn how to create discord bots! Honestly this has helped me so much and I've not owned it for long but already created a fully functional bot with the premade plugins and wonderful support on discord.. Really Slow Gameplay, but i found it Intense..... i love this game but its only flaw is that there isnt enough people playing it i you did something like its free for a weekend then you would get some players to start playing then they would tell there friends to get it later

This is the VN I've been waiting for: it's disturbing, violent, bloody! God, I simply LOVED this story. It's full of surprises, and your choices actually matter while playing. The art is okay (regarding characters and CGs), backgrounds were nicely done, background songs are also nice and they catch the spirit of the story.

If you like cute and happy VNs, this one ISN'T for you. But if you are looking for a more mature experience without the exaggerated fanservice which 98% of VNs have, please try this game. I hope to see more works like this one!

10/10. Oh, it would be awesome if developers could release DLC content like an art book or soundtrack!. This game is pretty fun so far, it's a bit like Excite Bike meets Trials. If you have a monitor that runs at higher than 60hz though you should set it to run at 60hz or the game runs too fast, which is a bit rubbish.. Welp I just wasted a dollar.

Saw this game through an article and thought it'd be interesting to try out.

It would be, if it actually worked!

Upon opening the game I was greeted by a mass of glitching textures and letters which occasionally flickered and changed. Couldn't do anything. At all.. Space Wars is an extremely fun scrolling shooter with a retro twist. It's well designed, challenging and fun all at the same time. Excited to play more and looking forward to further releases of levels by the game designer!. I clearly just can recommend this game to everyone who loves Visual Novels and looks for one with an interesting and catching story.

Furthermore do I have to say that I just fell in love with this beautiful master piece ♥♥♥ Eager and curious did I followed this project on FurAffinity. Of course didn't I knew what I would get myself into as I first started this game but I have clearly no regrets. ♥

This game doesn't just comes with an unbelievable beautiful music one could listen for hours or backgrounds that are so full of details and love or so many interesting and lovable characters, no it has one most interesting and amazing things that I have ever experienced in a visual novel: brilliant and lovable facesets. They are just so detailed and perfectly show the characters emotions (which are sometimes quite funny and mostly rather relatable) thanks to dynamic change of expressions while they talk.

P.S.♥ I can't wait for chapter 2! ♥. Huge game for a low price. Bombslinger is very surprising, at the first time you could think that it is only a Bomberman-like but it is much more. The sensation of the explosion is brutal, the soundtrack is wonderful, the enemies are funny and the boss are difficult. Just what I needed for a long time.

Thank you. Quite an entertaining motorcycle game with a lot of humor and color. Fun with 3 friends, but lacks the fine tuning and feel that other games in the same genre. Bonus characters from Team fortress 2 and Minecraft is a welcome addition.. I very much enjoyed this title when I first got it a couple years ago when I first got my HTC Vive. Unfortunately, it seems the dev team have abandoned this title since there are many complaints in this game's forums mentioning that the moons and planets do not appear when in tour mode, I agree, I just got a Samsung Odyssey Plus (Windows Mixed Reality) and I'm having that problem too. In the forums, I haven't seen any comment from the Dev team about possibly fixing this title. This is so unfortunate for a pretty cool title.

DO NOT waste your money on this title, chances are it will not work for you, Vive Pro, Oculus Rift and Windows Mixed Reality users are all complaining about this problem.. Really cool time-killer. Storylike game with nice atmosphere. Enjoyed.

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